

## **CONTENT PROPAGATION IN INTERACTIVE TELEVISION**

### **ABSTRACT**

A process of propagates viewing assets on a system of video storages. The process includes copying a missing portion of a replica of a selected viewing asset onto a target video server. The act of copying is responsive to determining that a priority to propagate the selected asset to the target server is higher than a retention value of a replica of one or more viewing assets stored on the target server.

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